

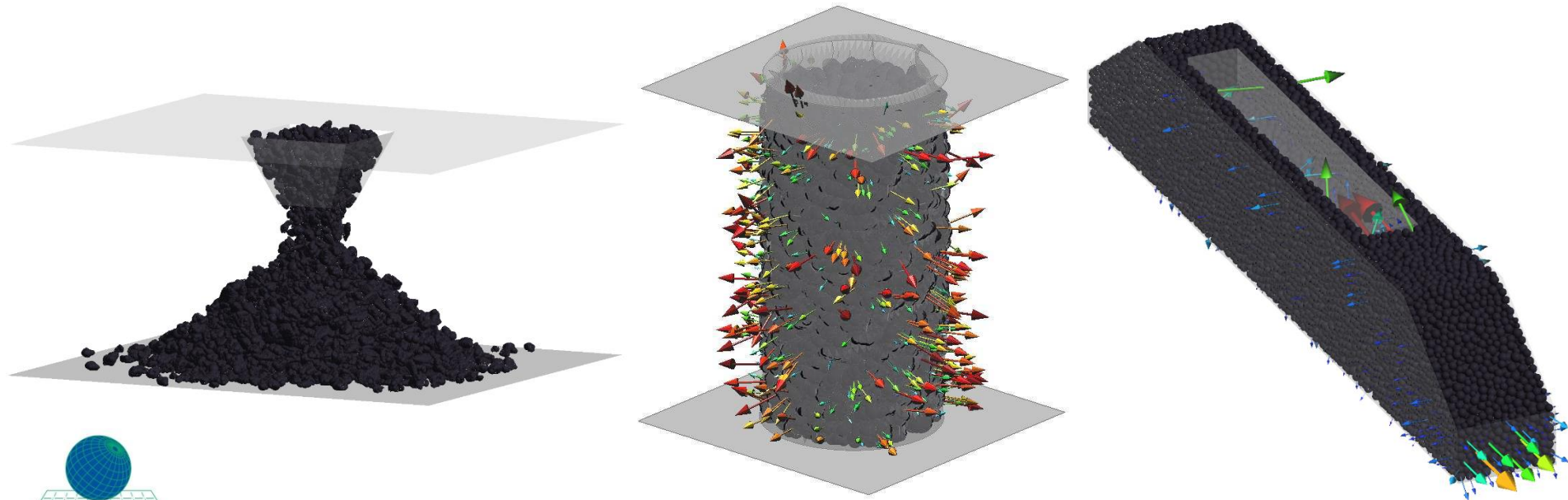


**ECCOMAS Congress 2016**

5 - 10 JUNE 2016 Crete Island, Greece

European Congress on Computational Methods in Applied Sciences and Engineering

# Geometric representation of railway ballast using the Discrete Element Method (DEM)



**Authors: Joaquín Irazábal, Fernando Salazar and Eugenio Oñate**

# OUTLINE

# SCIPEDIA

- Motivation and objectives
- Railway Ballast
- Discrete Element Method (DEM)

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- **Software used**
- **DEM ballast geometric representation**
- **Test results**
- **Conclusions**

# MOTIVATION AND OBJECTIVES

## Motivation:

- Increasing interest all over the world in high-speed trains

## Objectives:

- Study railway ballast properties

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- Develop a numerical tool to reproduce the behaviour of railway ballast using the DEM
- Validate the code

**BALAMED** (Jan. 2013 – Dec. 2015)



# MOTIVATION AND OBJECTIVES

## Motivation:

- Increasing interest all over the world in high-speed trains → unfavorable conditions

## Objectives:

- Study railway ballast properties

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- Develop a numerical tool to reproduce the behaviour of railway ballast using the DEM
- Validate the code
- Evaluate the influence of external factors

**BALAMED** (Jan. 2013 – Dec. 2015)

**MONICAB** (Jan. 2016 – Dec. 2018)



# RAILWAY BALLAST

Layer of granular material placed under the sleepers whose roles are: resisting to vertical and horizontal loads and facing climate action

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# DISCRETE ELEMENT METHOD

Contact constitutive model:

Rigid bodies, deformation concentrated in contact points

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Force balance

$$m \cdot \ddot{\mathbf{u}} = \mathbf{F}^{ext} + \sum_{j=1}^{n_c} \mathbf{F}^c + \mathbf{F}^{damp}$$

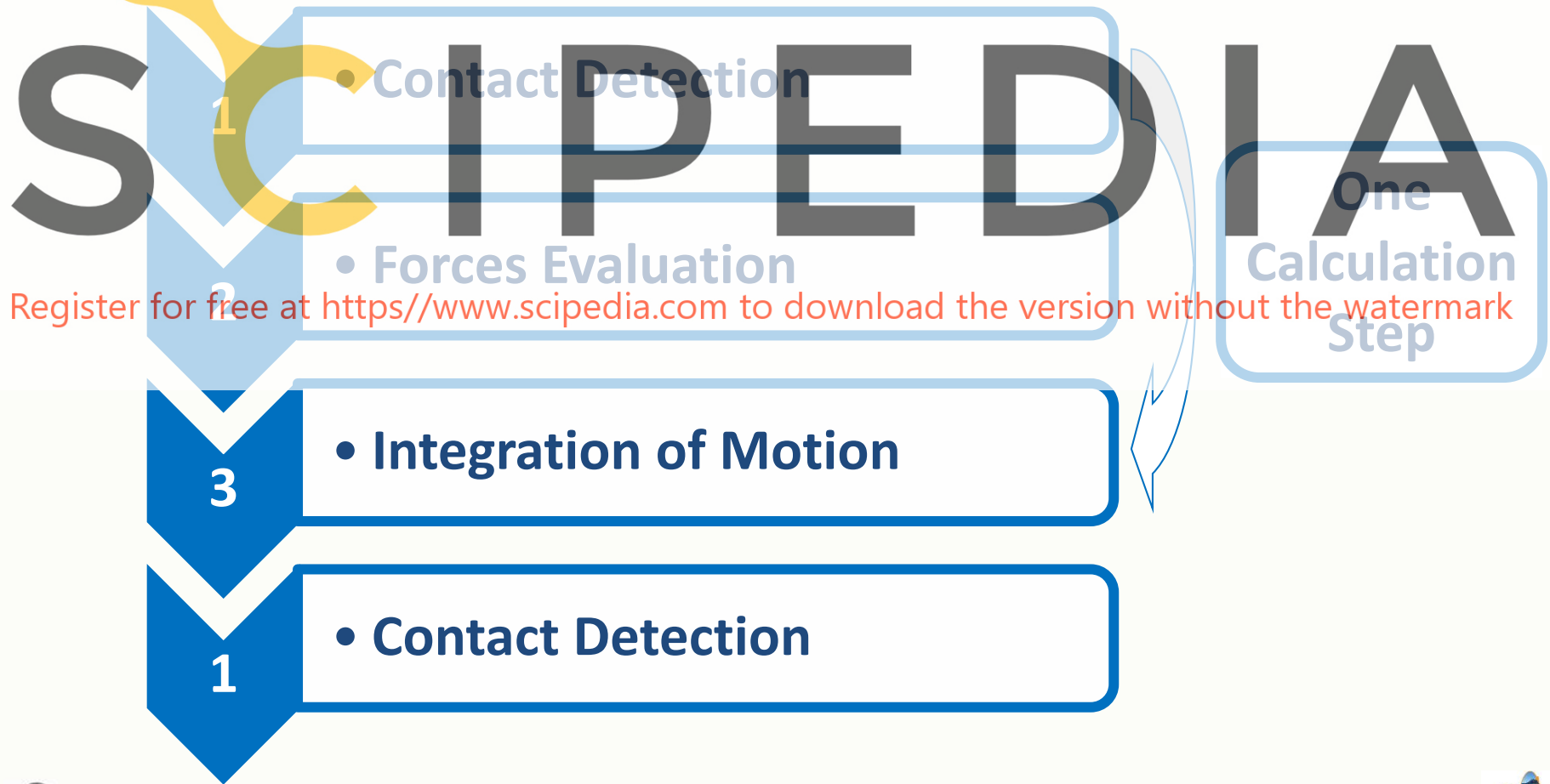
Torque balance

$$\mathbf{I} \cdot \dot{\omega} = \mathbf{T}^{ext} + \sum_{j=1}^{n_c} (\mathbf{r}^c \times \mathbf{F}^c) + \mathbf{T}^{damp}$$



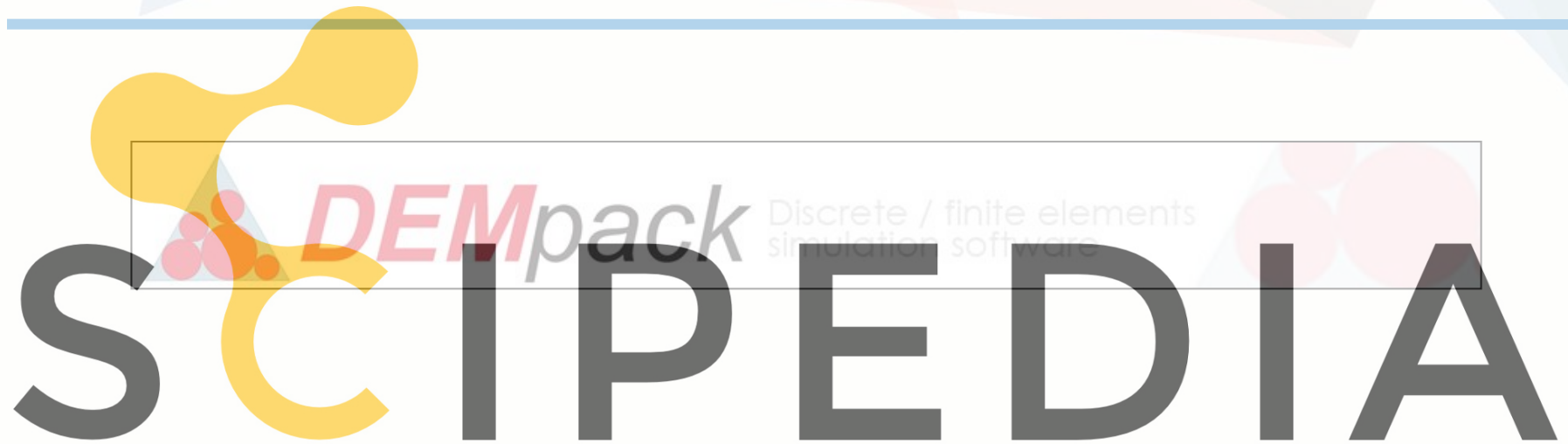
# DISCRETE ELEMENT METHOD

Algorithm:



# SOFTWARE

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<http://www.cimne.com/dempack/>



# SOFTWARE

 **DEMpack** Discrete / finite elements simulation software

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**IKRATOS**  
MULTI-PHYSICS



<http://www.cimne.com/dempack/>  
<http://www.cimne.com/kratos/>  
<http://gid.cimne.upc.es/>

# DEM BALLAST GEOMETRIC REPRESENTATION

Spheric particles

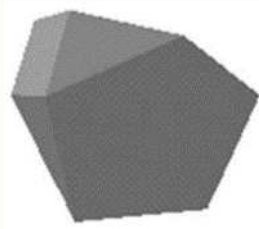


Sphere clusters

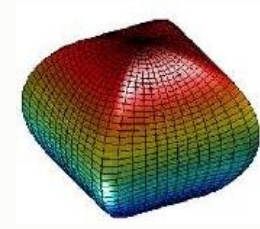


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**Polyhedral particles**

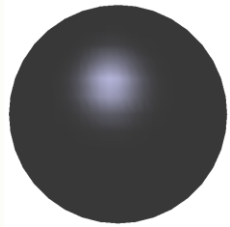


**Superquadrics**



# DEM BALLAST GEOMETRIC REPRESENTATION

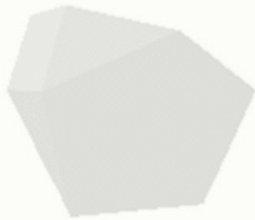
## Spheric particles



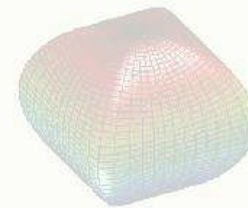
## Sphere clusters



## Polyhedral particles



## Superquadrics

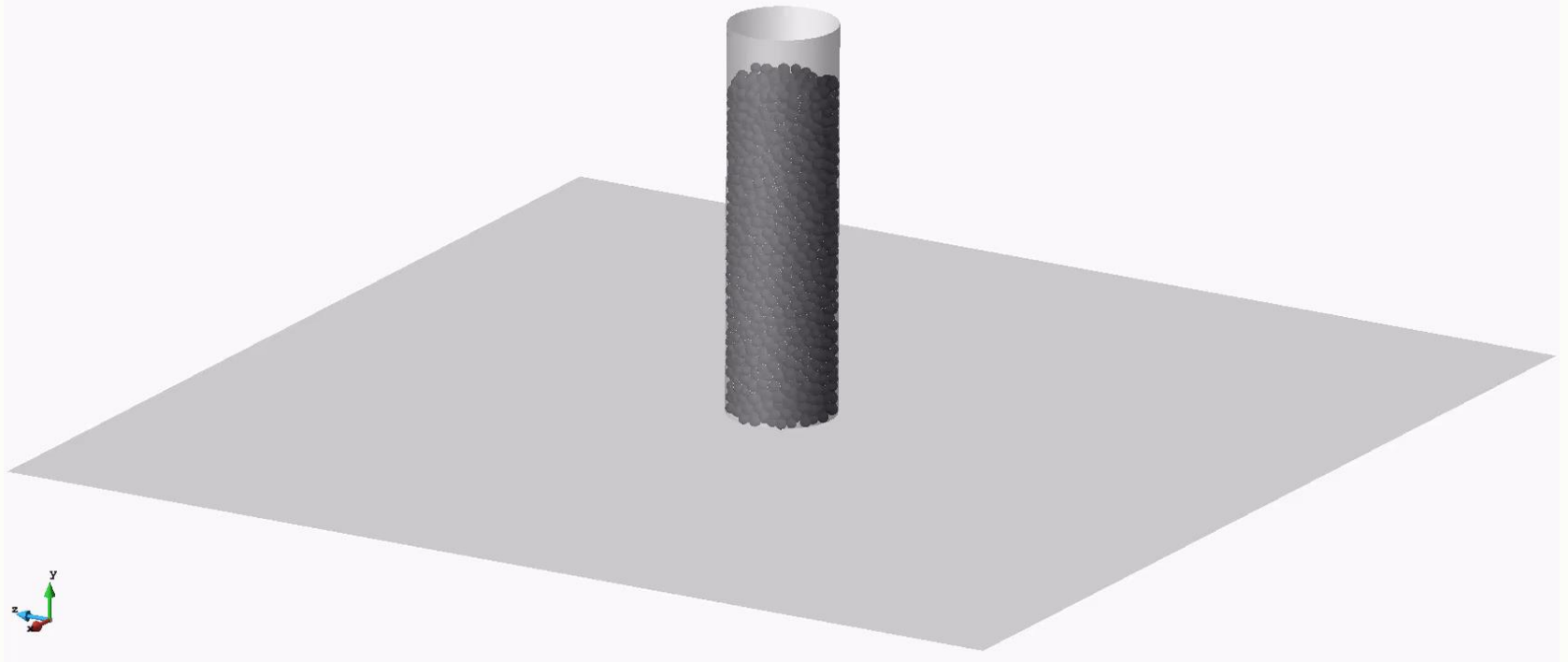


# DEM BALLAST GEOMETRIC REPRESENTATION

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**Spheric particles:**

**Each DE particle is a sphere**

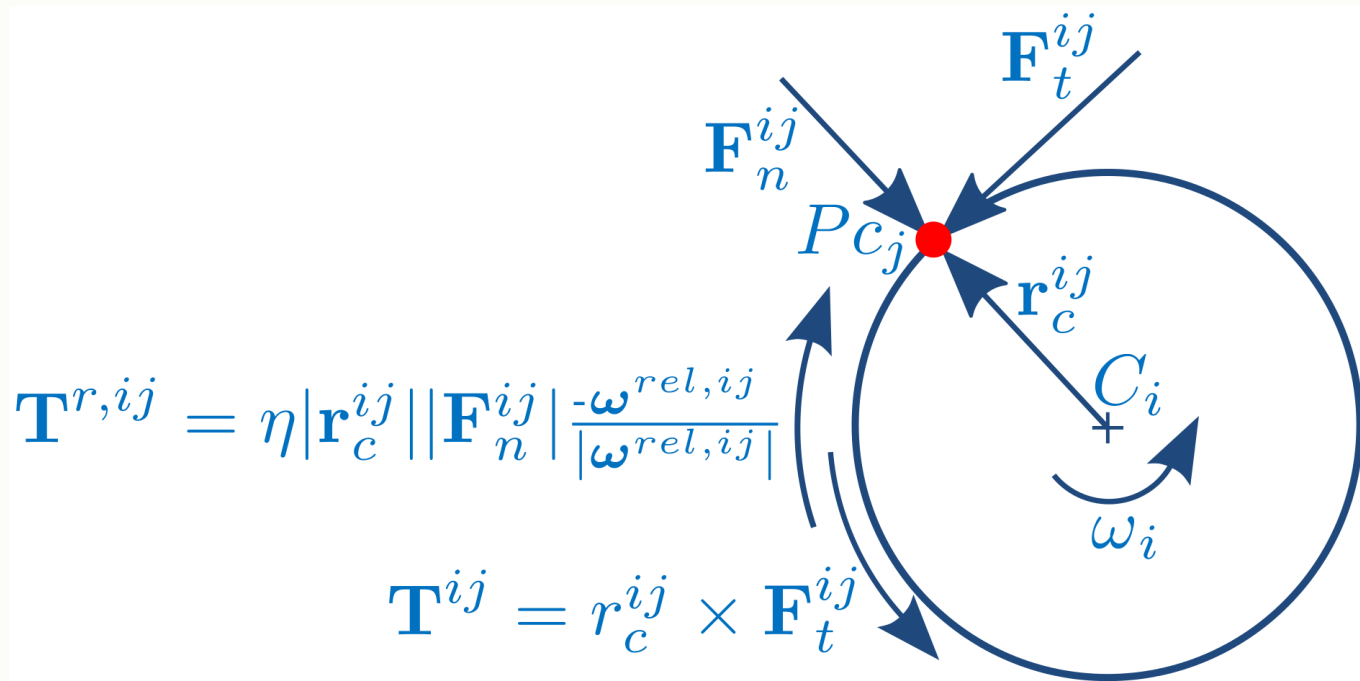


**How to avoid excessive particle rotation? → Rolling friction**

# DEM BALLAST GEOMETRIC REPRESENTATION

## Spheric particles:

Rolling friction: geometrical “*property*” that consist of imposing a virtual torque opposite to particle rotation and dependent on its size



# DEM BALLAST GEOMETRIC REPRESENTATION

---

**Spheric particles:**

**Computational cost, due to easier neighbour search and forces evaluation**

**Sphere meshers available**

**DEM-FEM interaction can be computed accurately**

M. Santasusana, J. Irazábal, E. Oñate, J. M. Carbonell, The Double Hierarchy Method. A parallel 3D contact method for the interaction of spherical particles with rigid FE boundaries using the DEM, Comp. Part. Mech. (2016) 1–22.

**DE particles geometry is very different to real ones**

**A new unknown parameter is needed to define the material (rolling friction)**



# DEM BALLAST GEOMETRIC REPRESENTATION

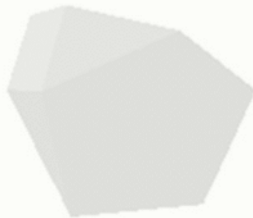
Spheric particles



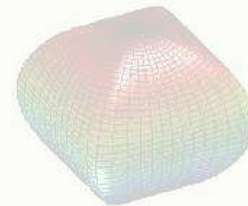
Sphere clusters



Polyhedral particles



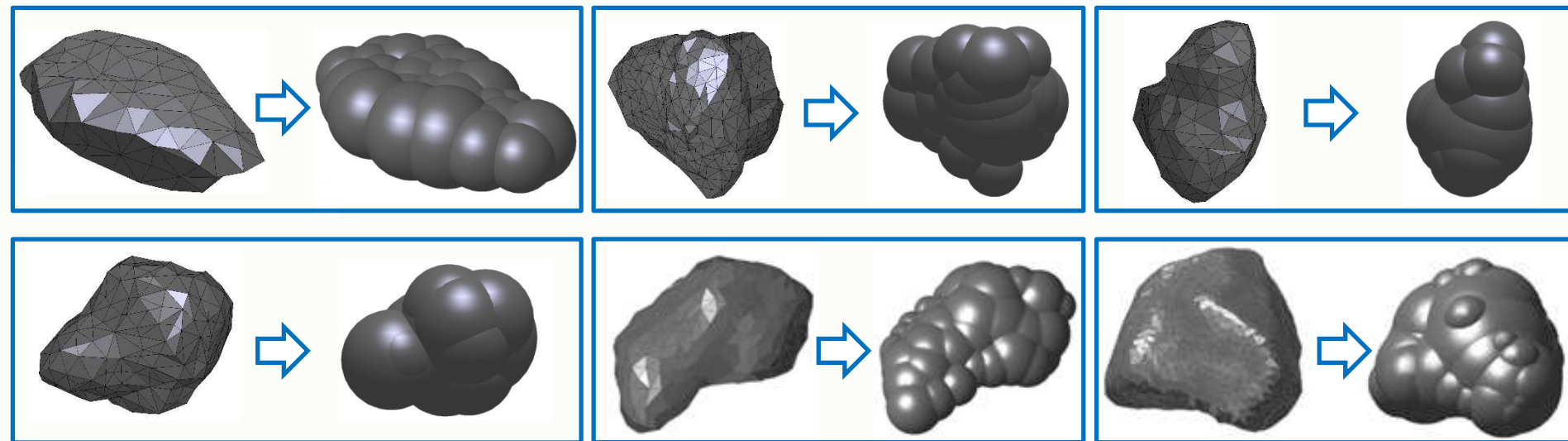
Superquadrics



# DEM BALLAST GEOMETRIC REPRESENTATION

## Sphere clusters:

Each DE particle is a group of overlapped spheres in a rigid way



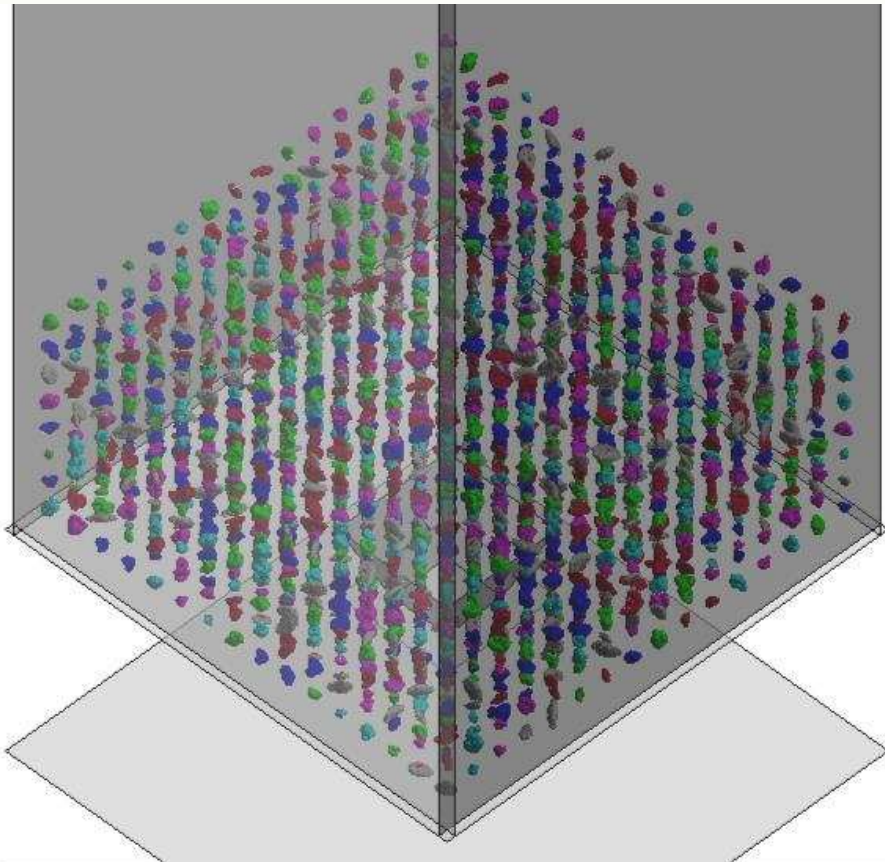
Sphere-Tree Construction Toolkit (<http://isg.cs.tcd.ie/spheretree/>)

This approach allows the use of algorithms that are extensions of the methods used for spheres

# DEM BALLAST GEOMETRIC REPRESENTATION

**Sphere clusters:**

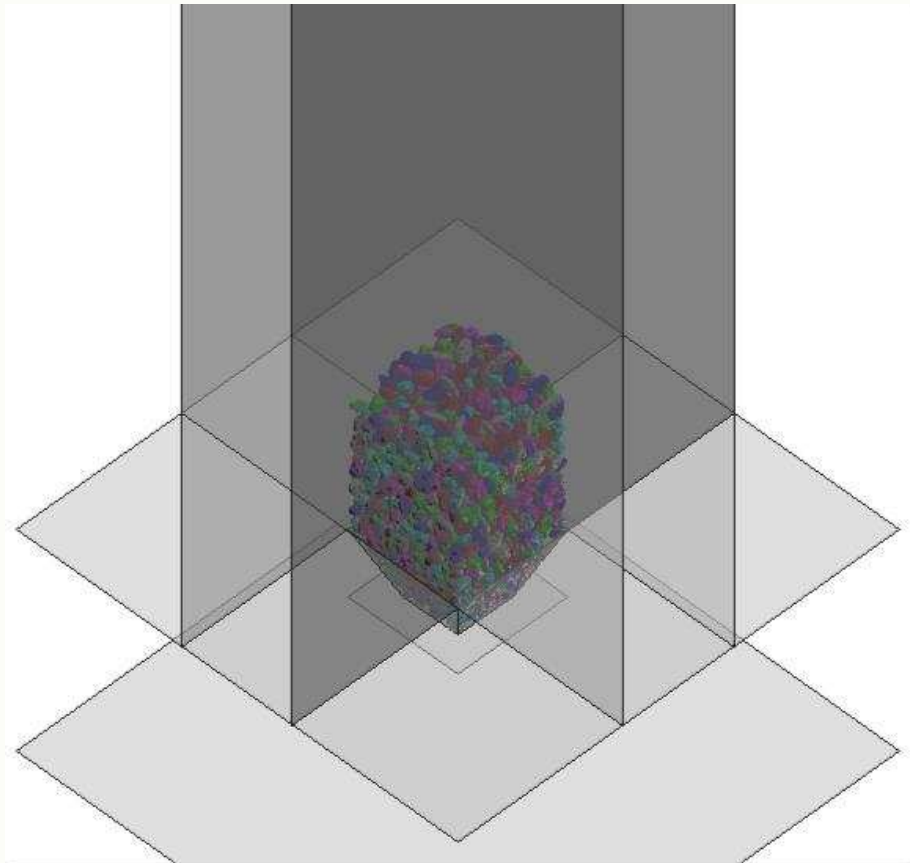
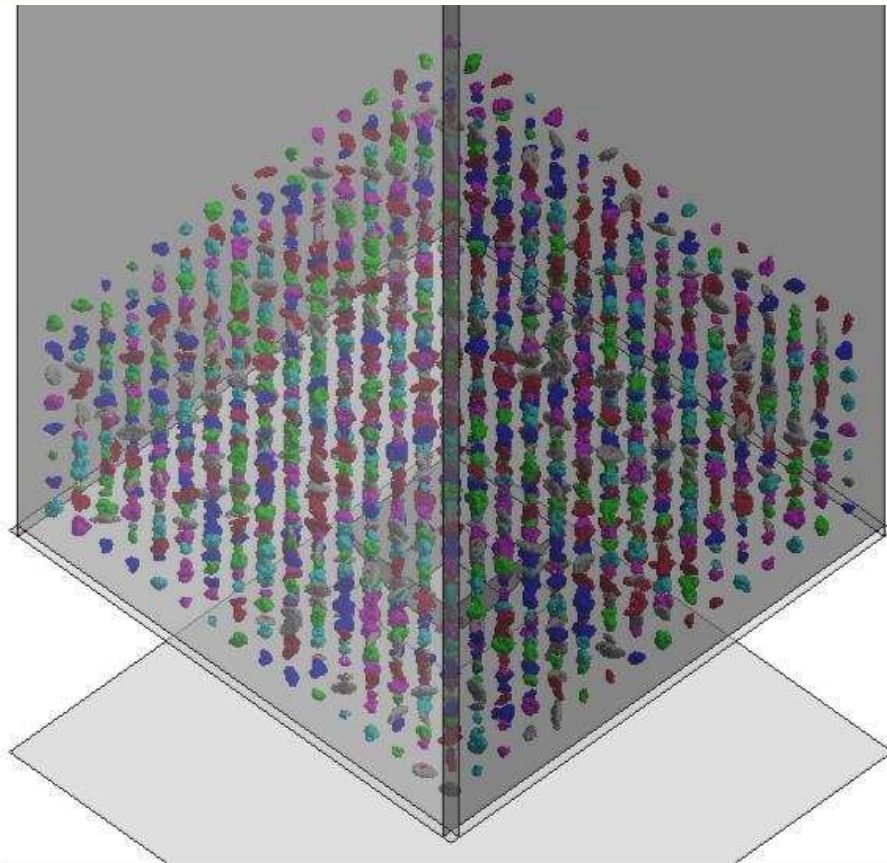
**Difficult to generate a cluster mesh**



# DEM BALLAST GEOMETRIC REPRESENTATION

Sphere clusters:

Difficult to generate a cluster mesh

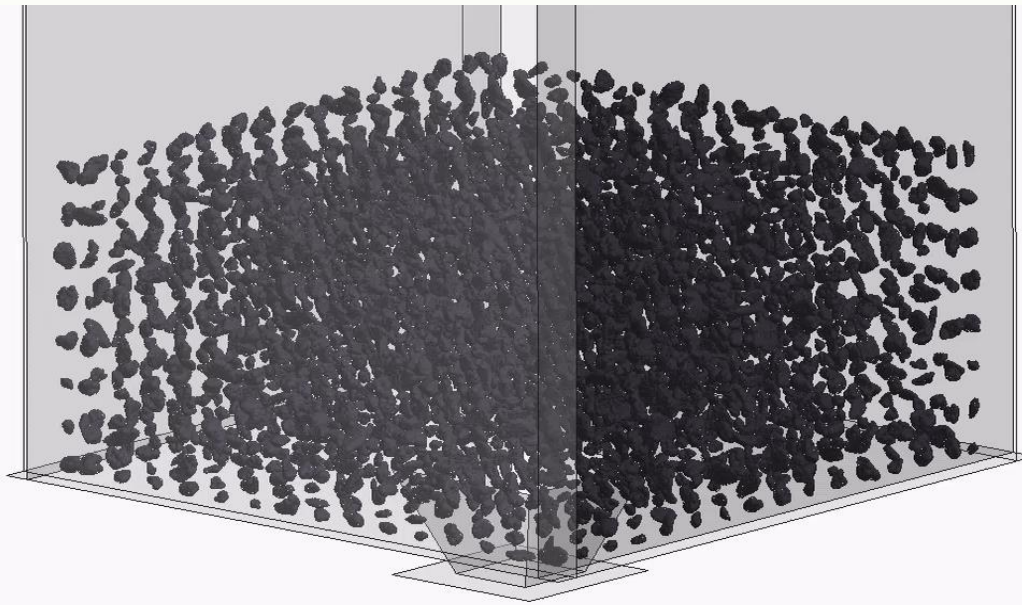




# DEM BALLAST GEOMETRIC REPRESENTATION

**Sphere clusters:**

**Difficult to generate a cluster mesh**



# DEM BALLAST GEOMETRIC REPRESENTATION

---

## Sphere clusters:

DE particles geometry is accurate

Neighbour search, forces evaluation and DEM-FEM interaction are straightforward extensions of the methods used for spheres

Computational cost is higher due to the increase of the amount of spheres

Particle generation and arrangement are not straightforward



# DEM BALLAST GEOMETRIC REPRESENTATION

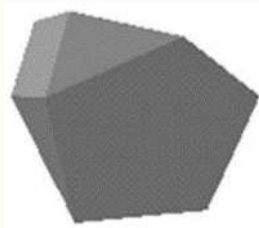
Spheric particles



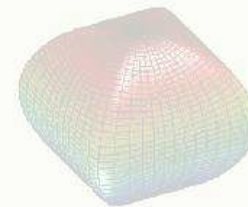
Sphere clusters



**Polyhedral particles**



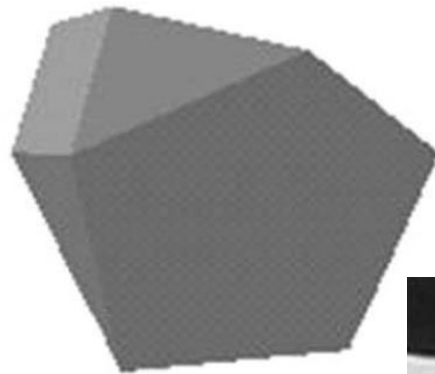
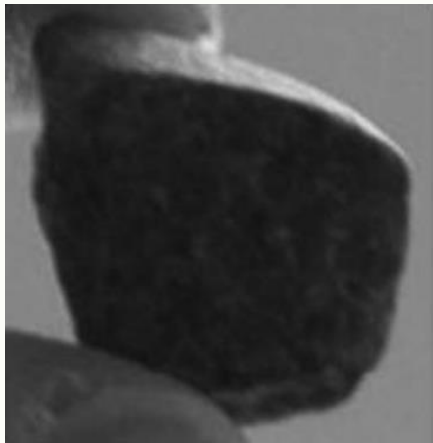
Superquadrics



# DEM BALLAST GEOMETRIC REPRESENTATION

## Polyhedral particles:

Ballast stones are represented as polyhedra



# DEM BALLAST GEOMETRIC REPRESENTATION

---

## Polyhedral particles:

DE particles geometry is accurate

Polyhedra generation is easier than clusters generation

Computational cost is very high due to the difficulty to carry out neighbour search and forces evaluation

# DEM BALLAST GEOMETRIC REPRESENTATION

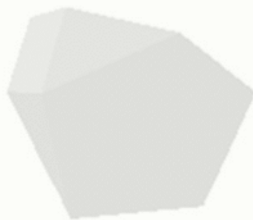
Spheric particles



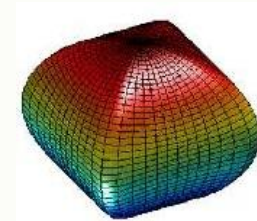
Sphere clusters



Polyhedral particles



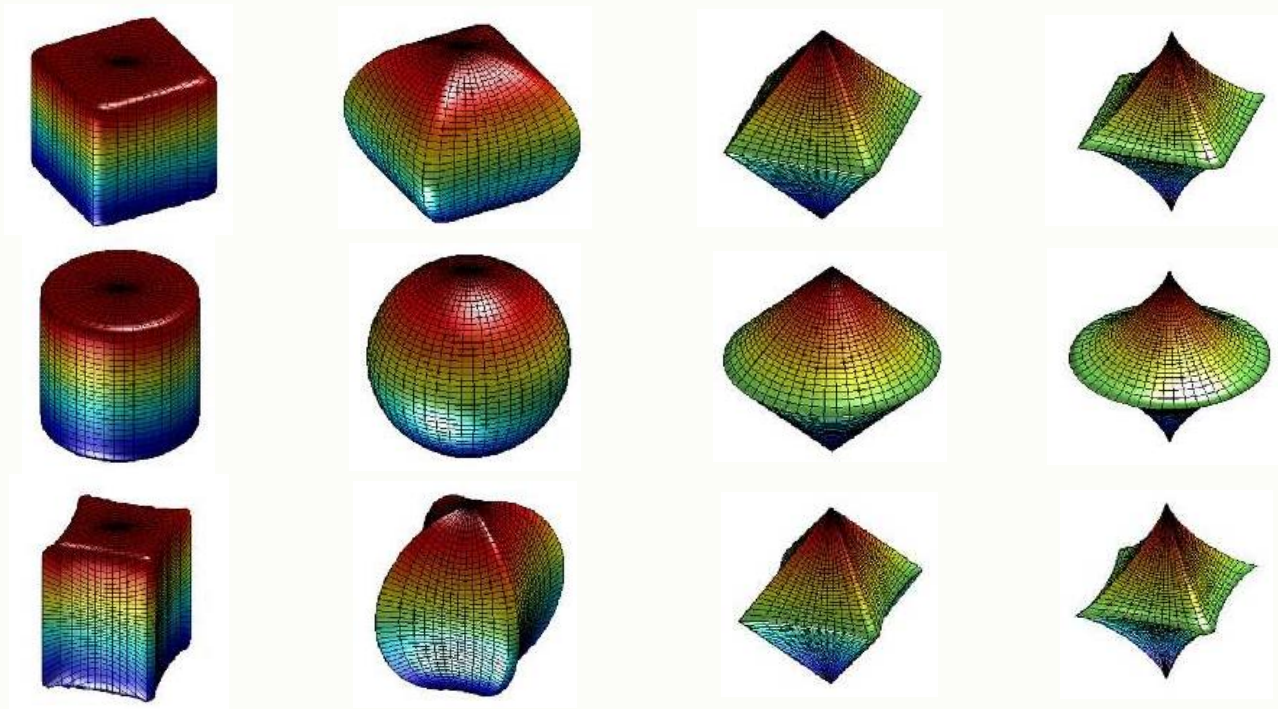
Superquadrics



# DEM BALLAST GEOMETRIC REPRESENTATION

## Superquadrics:

Family of geometric shapes defined by formulas that resemble those of ellipsoids and other quadrics, but replacing squaring operations by arbitrary powers



Source: <http://pointclouds.org/gsoc/>

# DEM BALLAST GEOMETRIC REPRESENTATION

---

## Superquadrics:

Forces evaluation can be accurately calculated

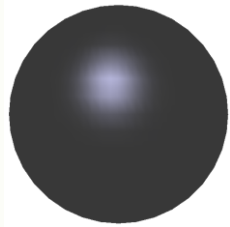
Computational cost of contact detection is high but less than polyhedral

Although superquadrics are a promising approach to reproduce many materials with the DEM, ballast stones are too irregular



# DEM BALLAST GEOMETRIC REPRESENTATION

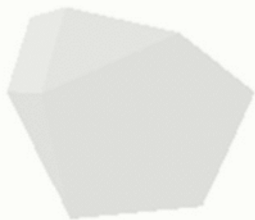
## Spheric particles



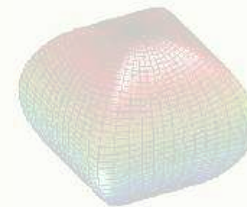
## Sphere clusters



## Polyhedral particles



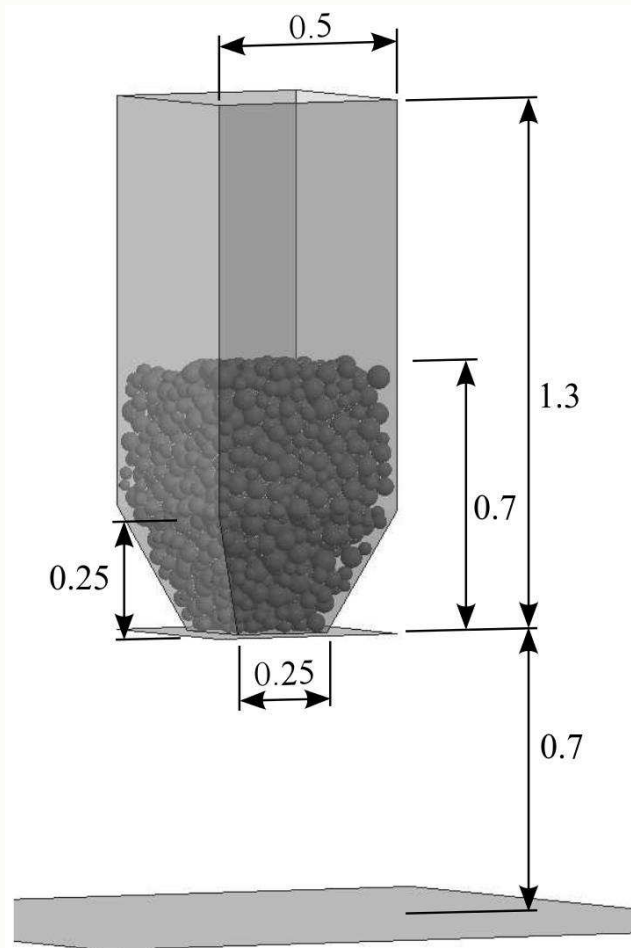
## Superquadrics



# TEST RESULTS

# TEST RESULTS (SPHERIC PARTICLES)

## Repose Angle test:



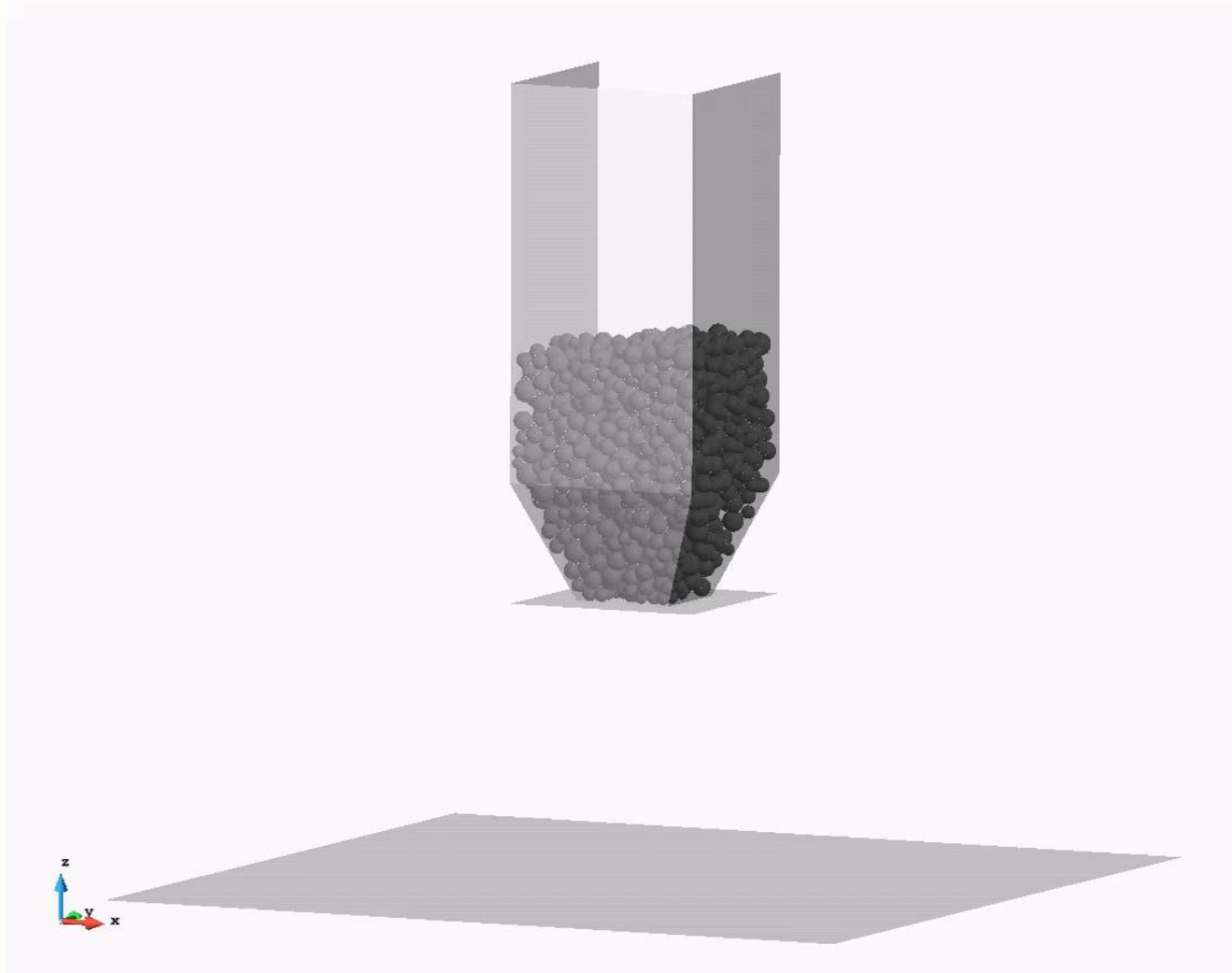
### Ballast properties

Density ( $\text{kg/m}^3$ )	2700
Young Modulus (Pa)	$17.7 \cdot 10^9$
Poisson ratio	0.18
Mean diameter (m)	0.05
Friction coeff.	0.60
Restitution coeff.	0.40
Rolling friction coeff.	0.20/0.25/0.30

# TEST RESULTS (SPHERIC PARTICLES)

Repose Angle test:

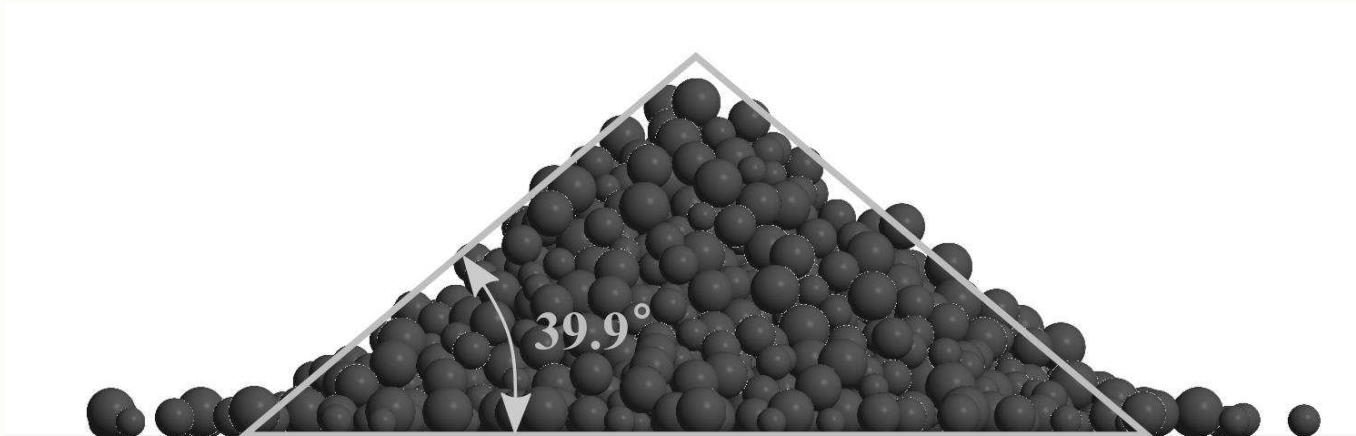
Rolling friction = 0.25



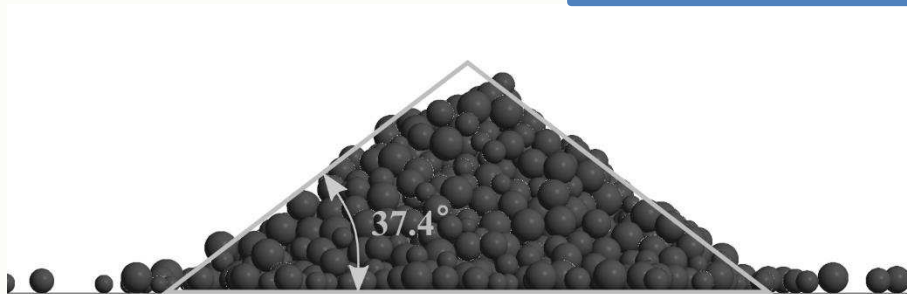
# TEST RESULTS (SPHERIC PARTICLES)

**Repose Angle test:**

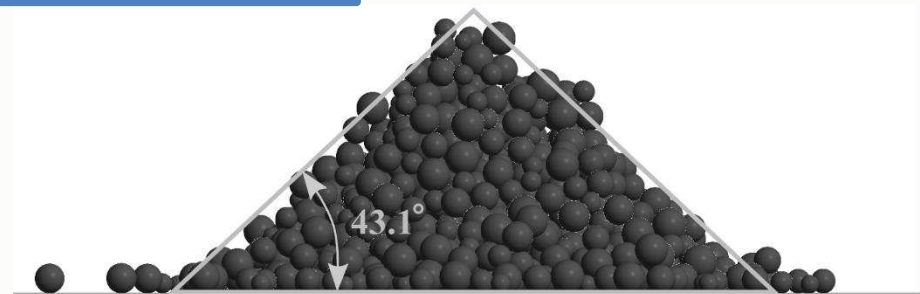
**Ballast theoretical repose angle: 40 degrees**



**Rolling friction = 0.25**



**Rolling friction = 0.20**

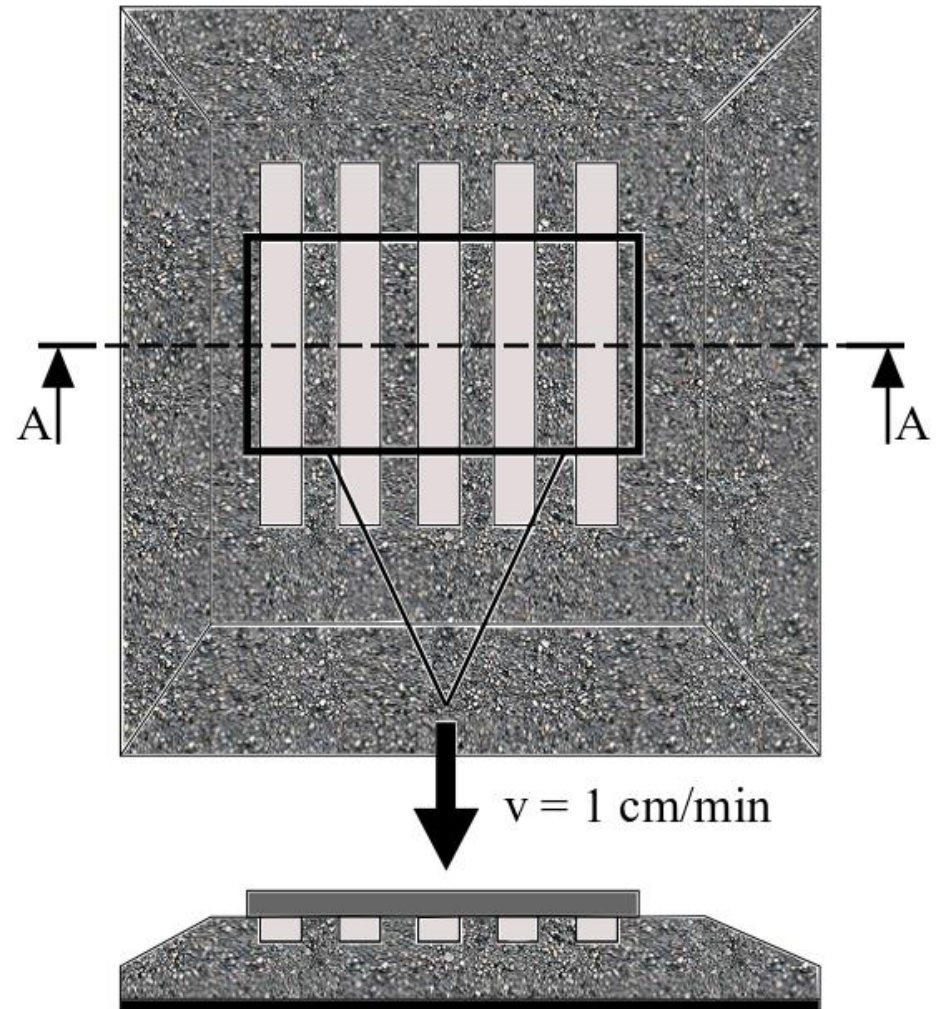


**Rolling friction = 0.30**

# TEST RESULTS (SPHERIC PARTICLES)

## Lateral resistance test:

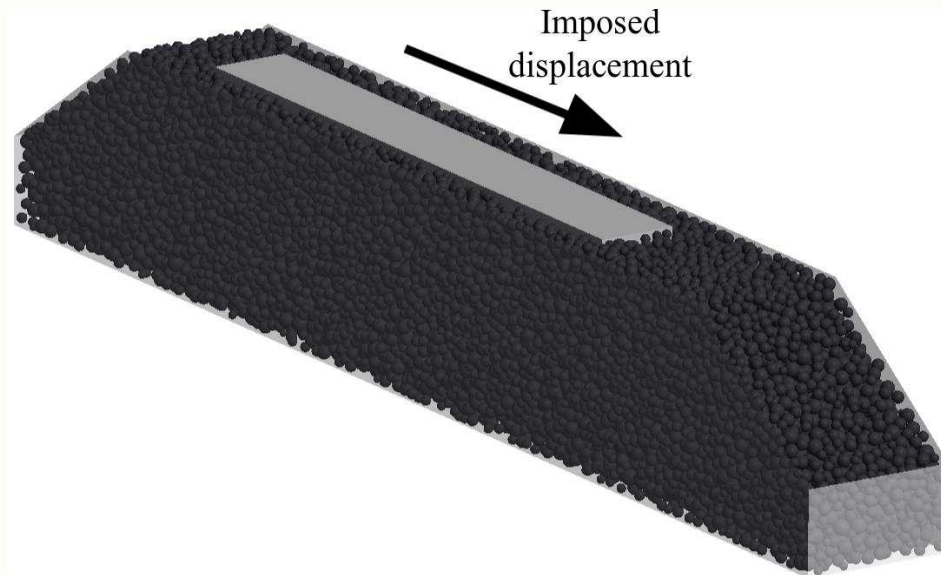
Vertical load= 0 N  
Sleepers Velocity = 0.0001667 m/s





# TEST RESULTS (SPHERIC PARTICLES)

## Lateral resistance test:

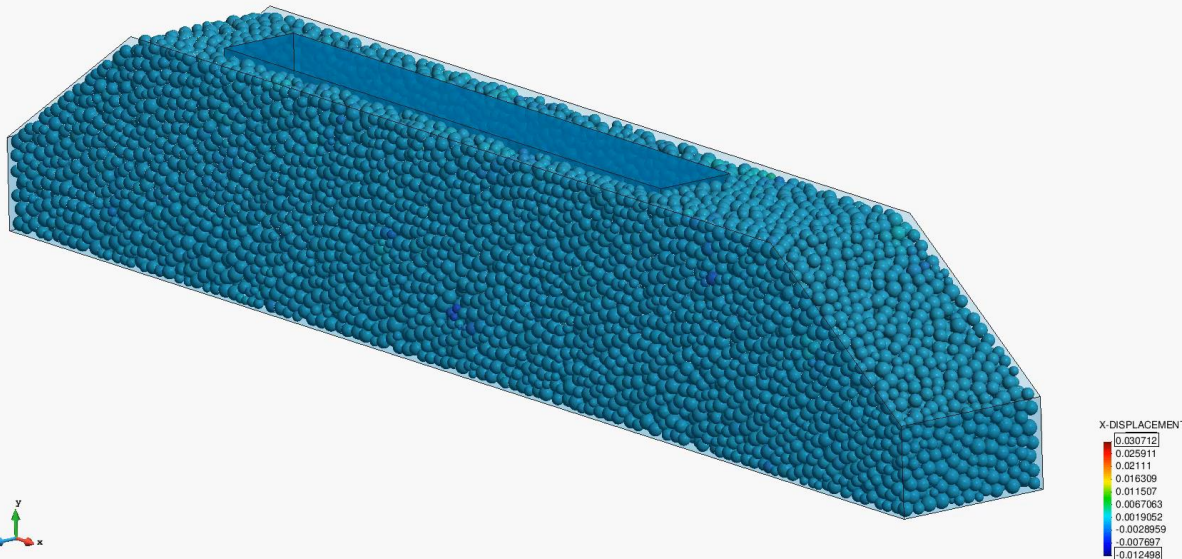
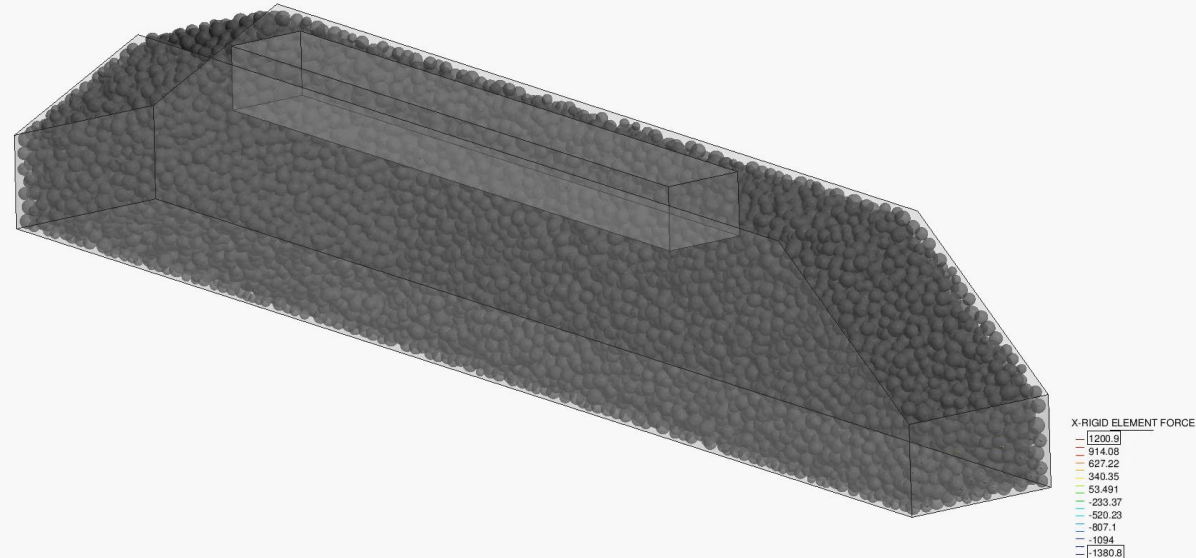


### Ballast properties

Density (kg/m <sup>3</sup> )	2700
Young Modulus (Pa)	17.7·10 <sup>9</sup>
Poisson ratio	0.18
Mean diameter (m)	0.05
Friction coeff.	0.60
Friction coeff. ballast/sleeper	0.7247
Restitution coeff.	0.40
Rolling friction coeff.	0.25

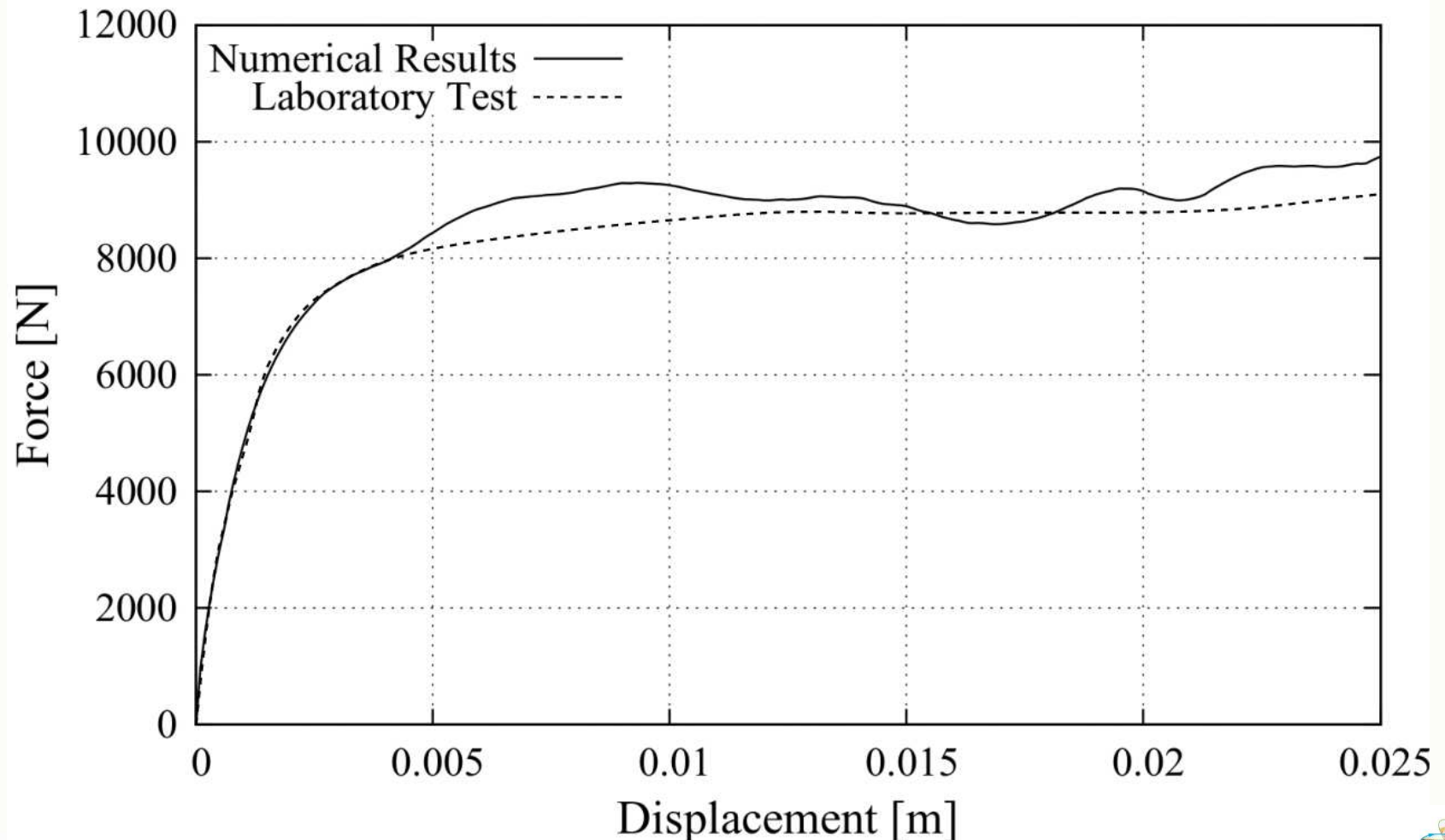
# TEST RESULTS (SPHERIC PARTICLES)

## Lateral resistance test:



# TEST RESULTS (SPHERIC PARTICLES)

## Lateral resistance test:



# TEST RESULTS (SPHERIC PARTICLES)

---

## Conclusions:

- Rolling friction approach is effective to change particles behavior
- Spheres with rolling friction can be useful to reproduce railway ballast, but calibration is needed to estimate rolling friction coefficient
- Particle packing affects greatly the system response

# TEST RESULTS (SPHERE CLUSTERS)

## Triaxial test:

Diameter = 0.305 m

Height = 0.61 m

Confining pressure = 68.9 kPa

Shear velocity = 0.038 m/s



Triaxial compression test device  
University of Illinois

Y. Qian, D. Mishra, E. Tutumluer, H.A. Kazmee, Characterization of geogrid reinforced ballast behavior at different levels of degradation through triaxial shear strength test and discrete element modeling, *Geotext. Geomembranes*, 43 (5) (2015) 393–402.



# TEST RESULTS (SPHERE CLUSTERS)

## Triaxial test:



## Ballast properties

Density (kg/m <sup>3</sup> )	2700
Young Modulus (Pa)	$17.7 \cdot 10^9$
Poisson ratio	0.18
Mean diameter (m)	0.05
Friction coeff.	0.40
Friction coeff. ballast/membrane	0.00
Friction coeff. ballast/actuators	0.268
Restitution coeff.	0.40

## Membrane properties

Young Modulus (Pa)	$1.5 \cdot 10^6$
Poisson ratio	0.45
Thickness (m)	0.0023



# TEST RESULTS (SPHERE CLUSTERS)

## Triaxial test:



## Ballast properties

Density (kg/m <sup>3</sup> )	2700
Young Modulus (Pa)	$17.7 \cdot 10^9$
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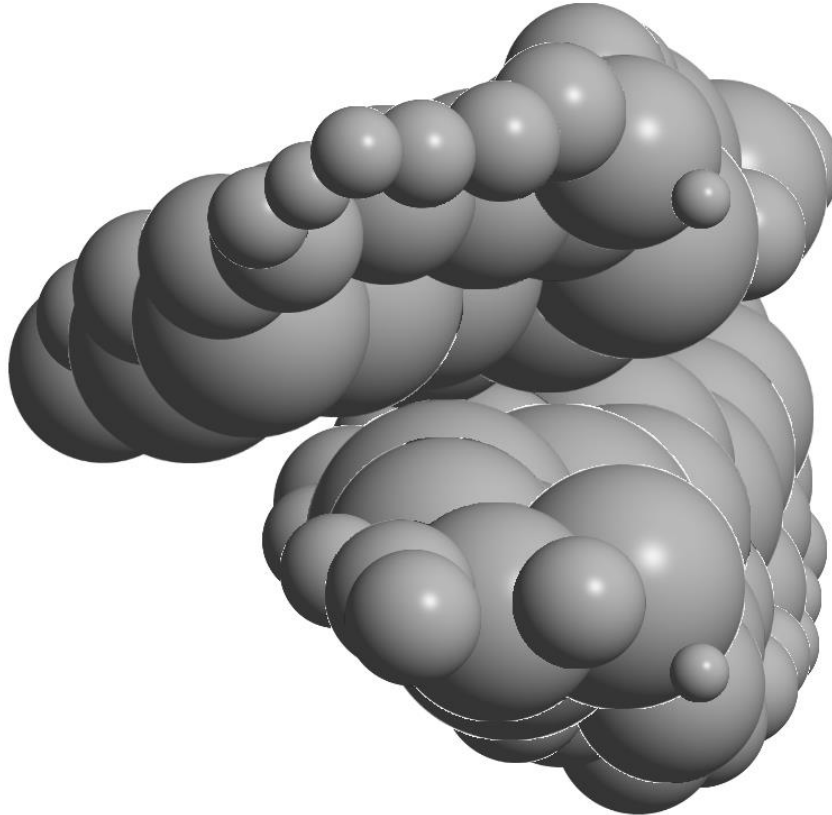
## Membrane properties

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Thickness (m)	0.0023

# TEST RESULTS (SPHERE CLUSTERS)

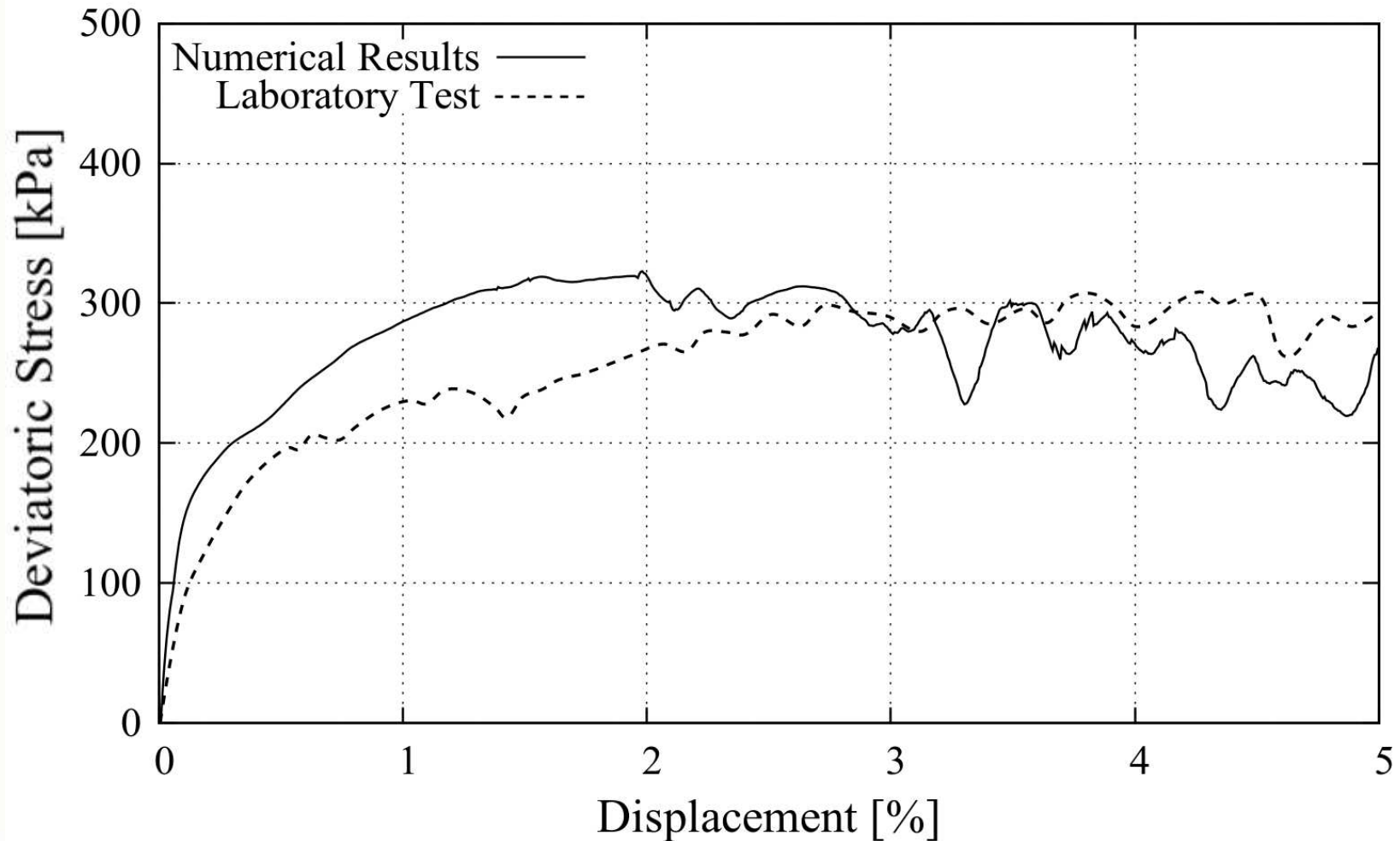
**Triaxial test:**

**Geometrical friction due to interlocks between spheres**



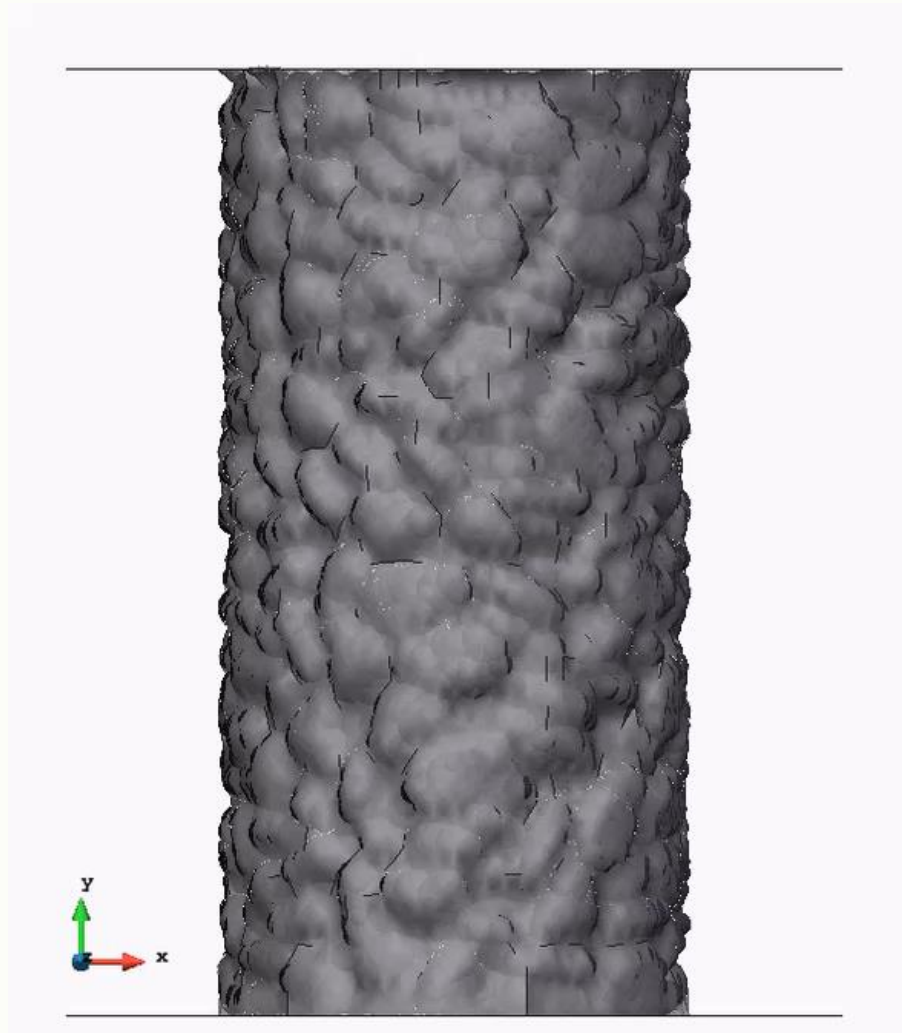
# TEST RESULTS (SPHERE CLUSTERS)

## Triaxial test:



# TEST RESULTS (SPHERE CLUSTERS)

Triaxial test:



# TEST RESULTS (SPHERE CLUSTERS)

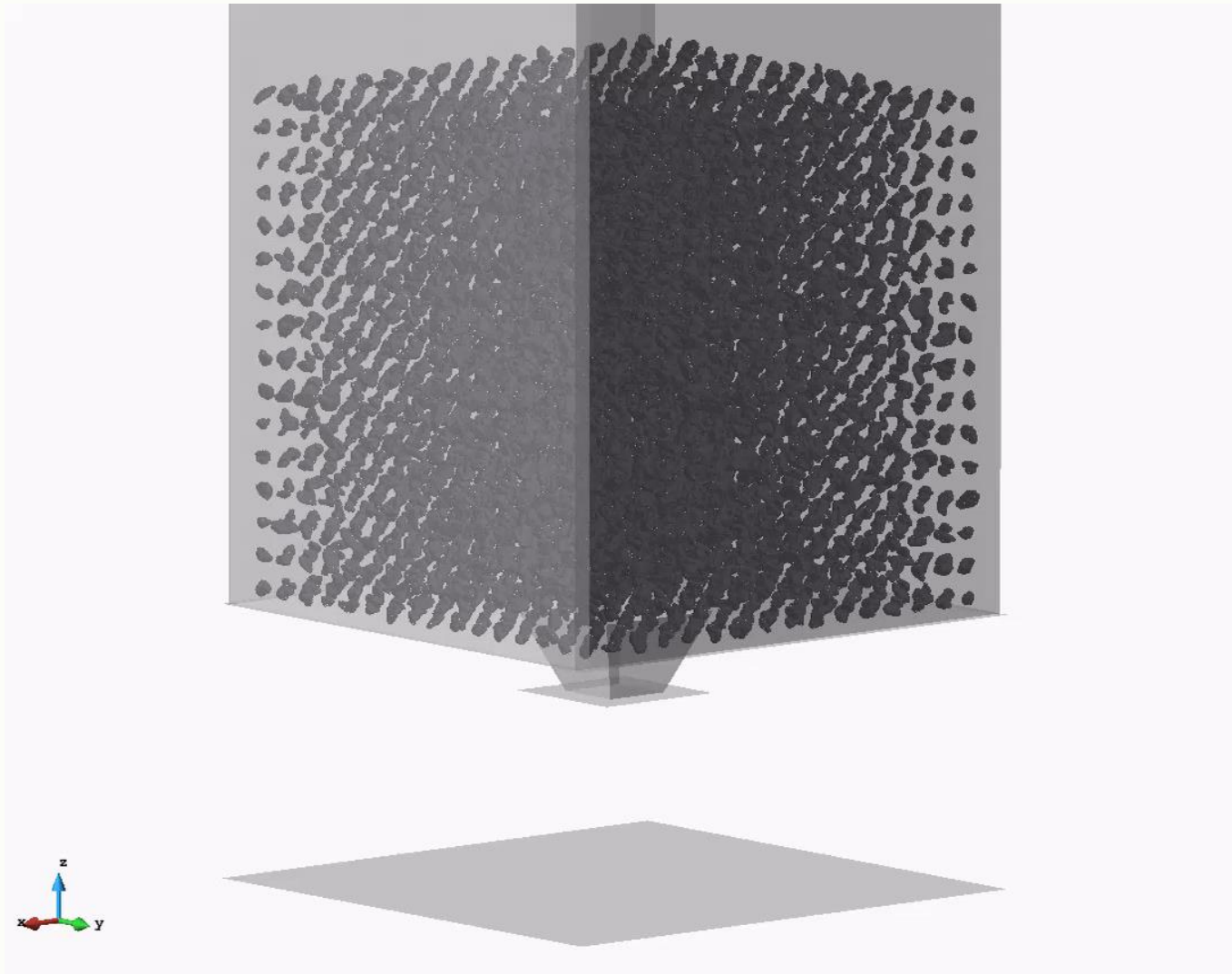
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## Conclusions:

- Sphere clusters approach seems to be suitable to represent railway ballast
- More validation and development should be carried out
- How is geometrical friction affecting calculations?

# TEST RESULTS (SPHERE CLUSTERS)

Geometrical friction (ongoing work):





# TEST RESULTS (SPHERE CLUSTERS)

Geometrical friction (ongoing work):



# CONCLUSIONS

# CONCLUSIONS

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- The DEM is an appropriate method for the calculation of ballast aggregates
- Spheres with rolling friction is a useful approach, however, calibration is needed
- Particle packing is an important variable
- Sphere clusters represent real geometries with assumable computational cost
- More validation and development work is needed to reproduce railway ballast using sphere clusters

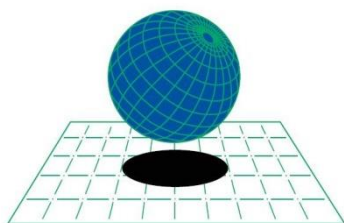


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Joaquín Irazábal

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